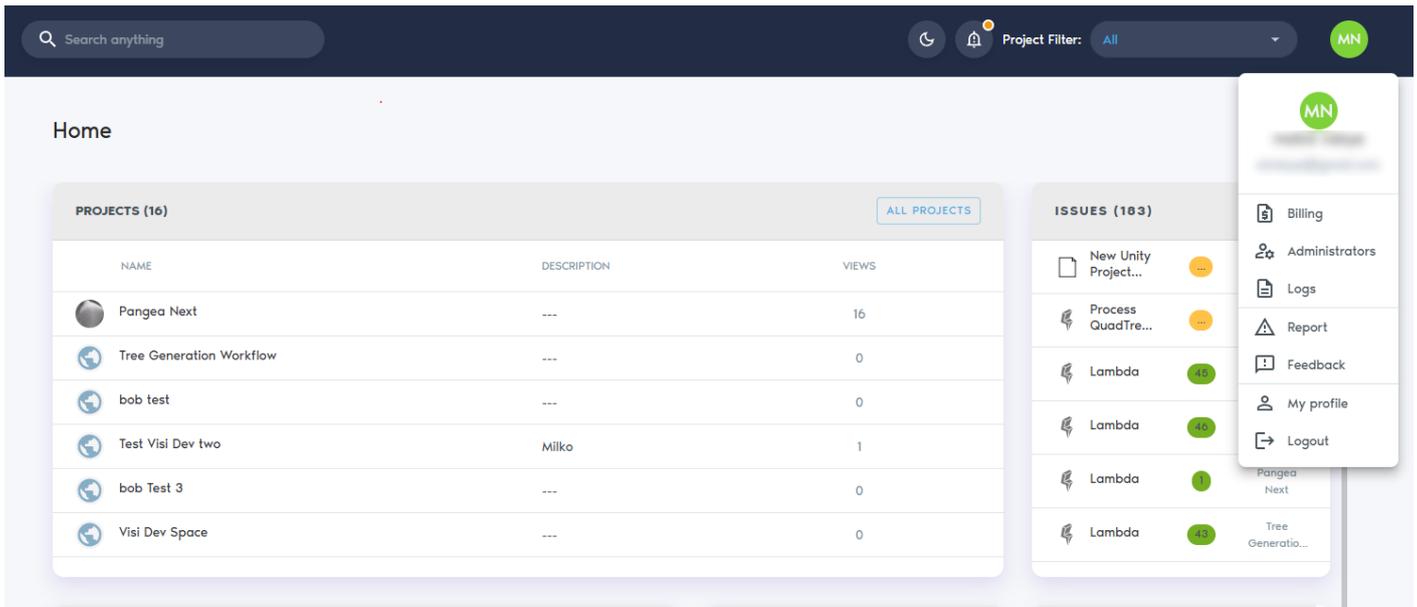


Linking Users to Projects

The platform features a native security model. Based on a user's identity, once the user has been authenticated by the login provider, the platform allows a user to be associated to an existing project.

To add a user to a project, go to your user profile and click on profile

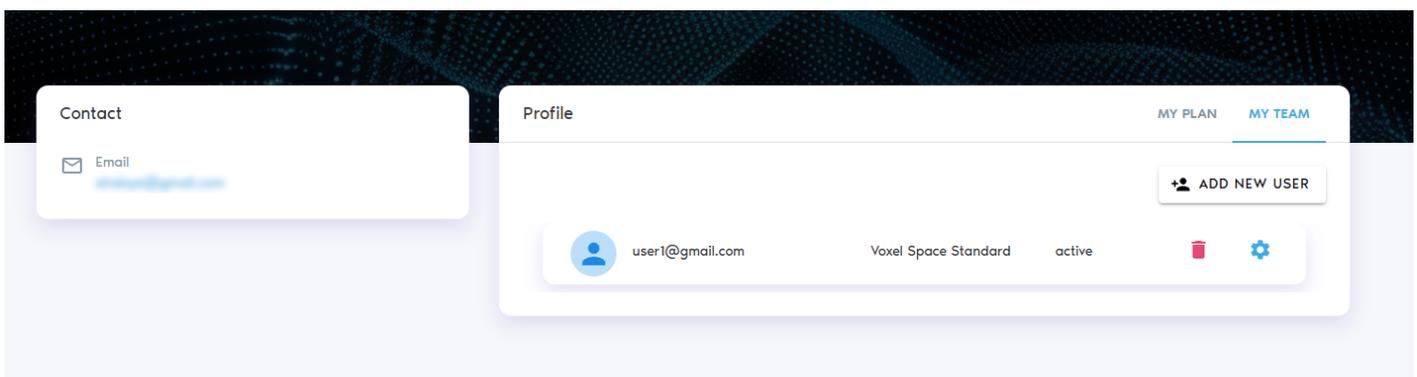


The screenshot shows the 'Home' dashboard. At the top, there is a search bar and a 'Project Filter' set to 'All'. The main content area is divided into two columns. The left column, titled 'PROJECTS (16)', contains a table with the following data:

NAME	DESCRIPTION	VIEWS
Pangea Next	---	16
Tree Generation Workflow	---	0
bob test	---	0
Test Visi Dev two	Milko	1
bob Test 3	---	0
Visi Dev Space	---	0

The right column, titled 'ISSUES (103)', shows a list of issues with icons and status indicators. A user profile dropdown menu is open on the right side, displaying the user's initials 'MN' and a list of navigation options: Billing, Administrators, Logs, Report, Feedback, My profile, and Logout.

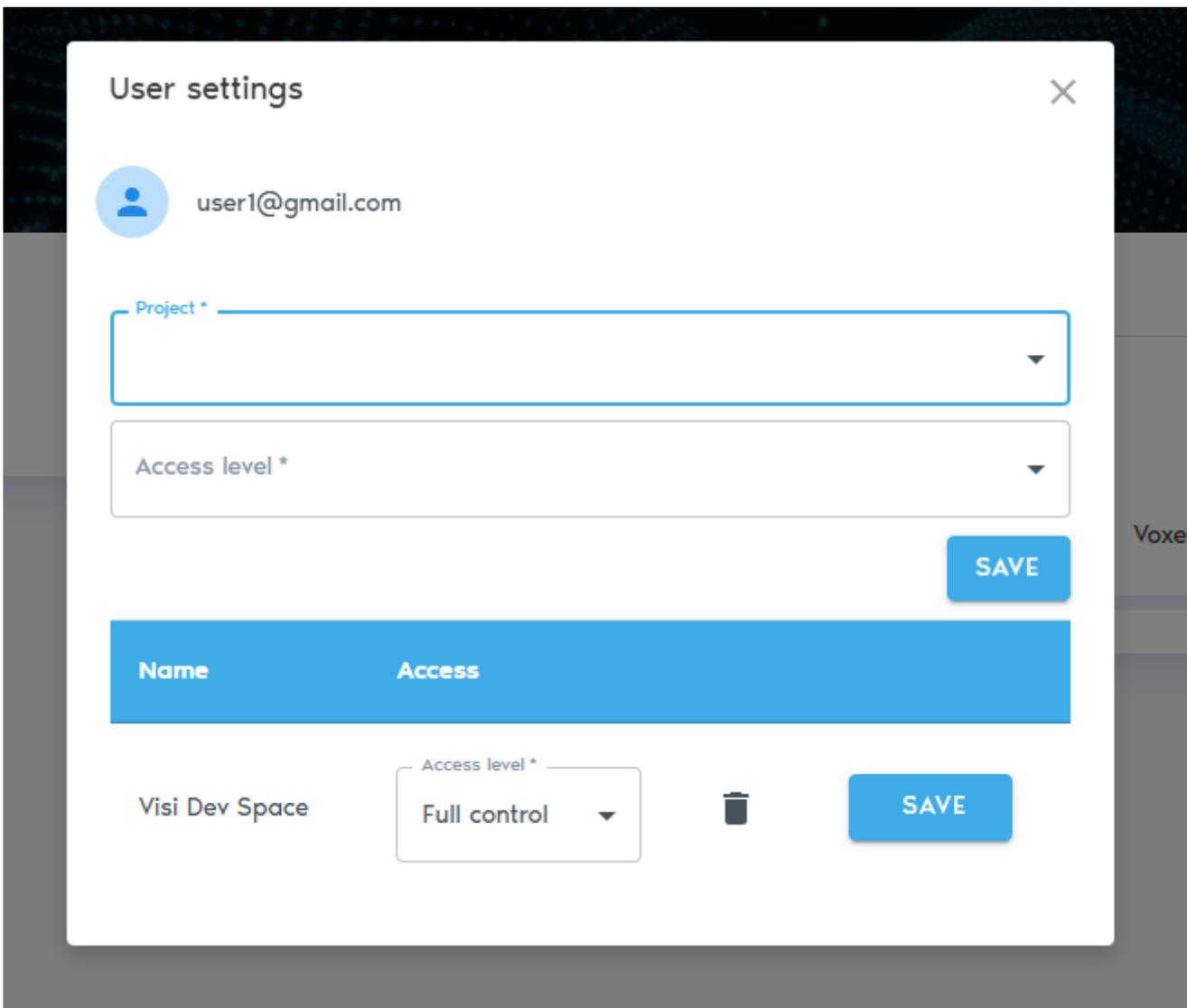
To assign a project to a user, you need to create the user first by clicking on "Add New User" from the "My Team" tab. Once the user created, click on the user settings button to assign a project with the desired access level:



The screenshot shows the 'My Team' user management interface. On the left, there is a 'Contact' card with an email icon and the text 'Email'. On the right, there is a 'Profile' card with tabs for 'MY PLAN' and 'MY TEAM'. The 'MY TEAM' tab is active, showing a list of users. The first user is 'user1@gmail.com' with the role 'Voxel Space Standard' and status 'active'. There are icons for deleting and editing the user. An 'ADD NEW USER' button is visible at the top right of the user list.

The image shows a modal window titled "ADD NEW USER" with a close button (X) in the top right corner. The modal contains two text input fields: "Email Address *" and "Confirm Email *". At the bottom right of the modal, there are two buttons: "RESET" and "SUBMIT". The "SUBMIT" button is highlighted in blue. The background of the page is dark with a starry pattern at the top and a grey sidebar on the right with the word "Voxel" visible.

Click on "Add project" to assign a project to a user



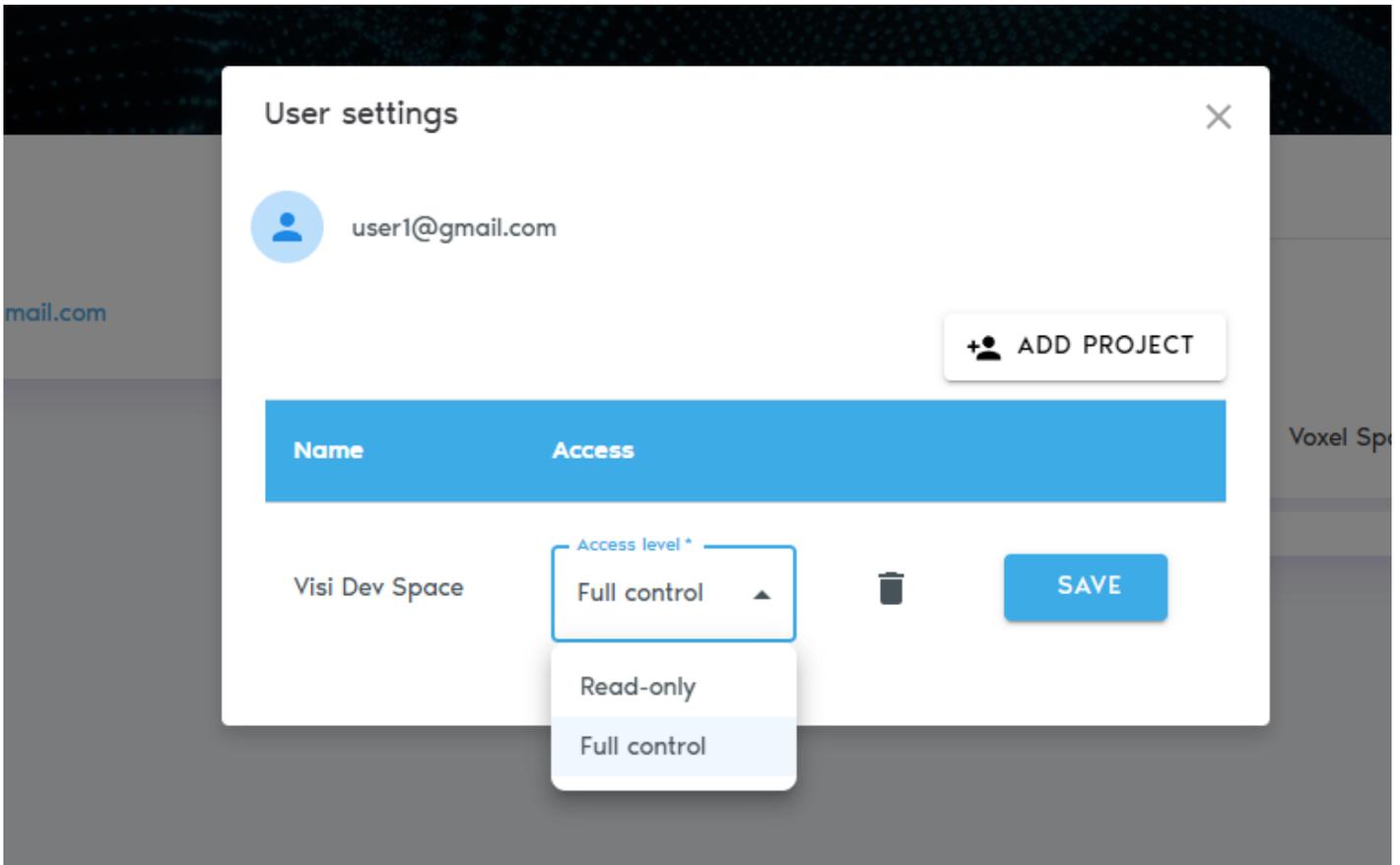
Next, click on the "Add User..." button. This will show a dialog prompting for an email. The user will receive an invitation email.

In the "User ID" field you must provide the identifier for the desired user. This identifier could be the user's email, or a different handle, depending on how identity is managed by the login system. If not sure about which ID to use, please contact your network administrator.

The "Access Level" field allows to pick one of the two possible access levels:

1. Read-Only: The user can view and read data, but cannot add new data or change the existing data in any way. The user will not be able to add other users to the project, nor to change the access level of existing users.
2. Full Control: The user is allowed to perform all operations

It is possible to change the access level of a User later, by clicking on the settings icon, and then selecting the "Access Level".



To remove a User from a project, open the context menu and select "Remove from Project".

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